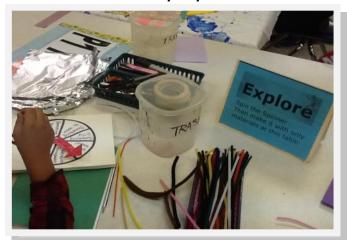
Artistic Habits Around the Room Game

Lesson Plan by Cynthia Gaub



Objective: To quickly introduce students to the "Studio Habits of the Mind" while doing hands on activities based on the habits.

National Core Art Standards VA: Cr1

Students Can Generate and conceptualize artistic ideas and work Essential Question: What conditions, attitudes, and behaviors support creativity and

Materials

innovative thinking?

- Student Sketch books and pencils
- **Observe Center:** Eye spy books and/or microscopes with interesting slides.
- Express Center: oil pastels, 4x5" black construction paper and adjective word cards.
- **Develop Center:** tempera cakes or water colors in only primary colors, 4x4" squares of watercolor paper, brushes, water cups.
- **Envision Center:** basic drawing supplies, 4x5" drawing paper and noun word cards.
- Persist Center: wood blocks
- Explore Center: quick sculpture supplies like foil, pipe cleaners, cardboard, yarn, masking tape, scissors and a spinner with your prompts.

Motivation: Explain the habits with a definition and a guiding question. Have the kids Think, Pair, Share with each question to list ways they think artists would use each habit. Tell the class that they are going to test out these habits, while exploring some art activities.

Review the Centers: Share your procedures and expectations for each center. I have a power point with a picture of the center activity and a sign with directions at each center for reminders.

Rotate Through the Centers: Rotate through the activities, spending between 10-20 minutes at each center. After the students do the activity, have them write some observations or discoveries in their sketch books or notes.

Formative Assessment: While students work in the centers, circulate and assess through observation and questioning.

- What does it look like and sound like when an artist is using this habit?
- How might you use this habit if you were working on a painting?

Reflecting: If you are continuing to new centers on different days, begin the next class with a quick sharing of observations and discoveries from the day before. We did some group sharing for our notetaking.

Summative Assessment: End the unit with a QUIZ where students identify which artistic habit is being used in a short scenario. I used the ideas my students shared in our class discussions.

TECH TIP: Ipad has a free spinner APP called "Decide Now!" or make an old school spinner.

Find more Around the Room Games at www.artechtivity.com